

Sex Move

When you have sex with someone, they gain the condition fascinated. Each of you takes a string on the other. When the other person has sex with someone else, they lose a string on you.

Fascinated:

Darkest Self

When you become your darkest self, you are revealed as the monster within. Take the exposed condition and do not lose it until you leave your Darkest Self. Anyone who sees you exposed for the first time gains a string on you. You exit your Darkest Self when person who is fascinated with you spends a string and takes one harm to bring you back.

Advancement

- Take another Rusalka move.
- Take another Rusalka move.
- Take a move from another Skin.
- Take a move from another Skin.
- Take a Growing Up move.
- Add 1 to Hot (max 3).
- Add 1 to Cold (max 3).
- Add 1 to Volatile (max 3).
- Add 1 to Dark (max 3).

Skin Designed by:

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Models:

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Playing The Rusalka

Some people might pursue many relationships because they love being in love, but not you. Something inside you is empty and you need to be filled. You're sinking and you are reaching for something to save you, but you can't help but drag people down with you.

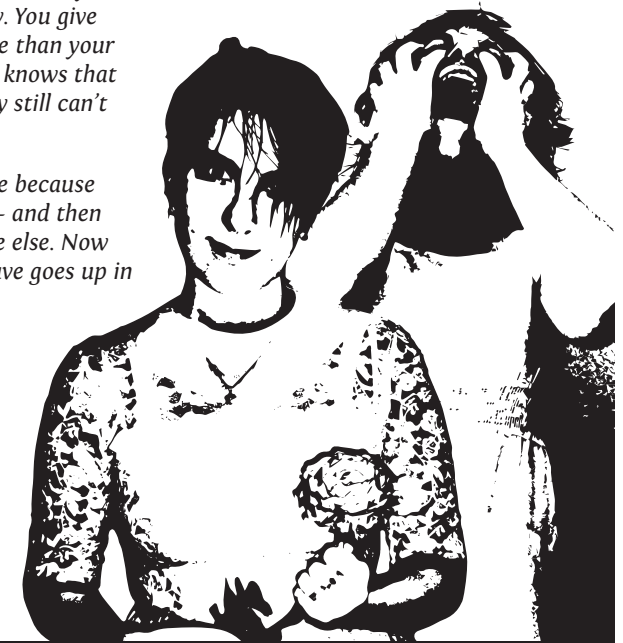
You can make it easier to find love with Water's Wife, which helps you turn people on. One of the most important goals is to have as many lovers as you can - fascinate them with your Sex Move and draw them in. That's when you feel the most loved, and when you have the most influence. This is where you can use your Fanatics and Doe Eyes and people can see that crushes on you can be deadly.

Play hard. When you use No Pain, No Gain and Going Down with Me, you can take risks, and it always turns out better for you when it goes bad for someone else. Look for every opportunity to get yourself into trouble and never go it alone.

You're toxic. Once someone is in your arms they can't get away. You give love freely, and take more than your lovers can give. Everyone knows that you're bad news, but they still can't resist you.

You became what you are because once someone loved you - and then they left you for someone else. Now every relationship you have goes up in flames. You can't help it.

Love hurts.



The Rusalka

Name

Choose a name:

Vasilisa, Ekaterina, Anastasia, Galina, Svetlana, Mikhail, Pyotr, Sergei, Dmitry, Nikolai.

A haunting name, a sexy name, a name that fascinates, a name from the old world.

Look

Circle one in each list:

hot, dangerous, lonely, gaunt, pale

piercing eyes, empty eyes, sparkling eyes, sunken eyes, wet eyes

Origin

naturally dangerous, born from loss, a lover scorned, crawled out of a watery grave, reborn for revenge

Name:

Carry Forward

Stats

Add 1 to one of these:

Hot 1, Cold -1, Volatile -1, Dark 1

○ Hot

(Turn Someone On, Manipulate an NPC)

○ Cold

(Shut Someone Down, Hold Steady)

○ Volatile

(Lash Out Physically, Run Away)

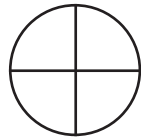
○ Dark

(Gaze Into The Abyss)

Conditions

Notes

Harm



Experience Points:



Rusalka Moves

Take Water's Wife and choose two more:

● Water's Wife

If someone sees you bathe, swim, or wash your hair, it counts as *turning them on*.

○ Doe Eyes

When someone is *fascinated* with you they will do anything for you. When you ask them a favor, roll +Hot. On a 10+, choose three. On a 7-9, the GM chooses two.

~ Take a string on them.

~ Place a condition on them.

~ Ask them their greatest weakness.

~ Carry +1 forward.

○ Two-Faced

You're more than just a pretty face. When you *turn someone on*, you may instead show your true face and roll +Dark. On a 10+, choose 2. On a 7-9 choose one and take the condition exposed.

~ Take a string on them.

~ Do 1 harm.

~ Give them a condition.

○ Tainted Love

People fall hard when they fall for you. When someone tries to *turn you on*, take a string on them.

○ Going Down With Me

Any time you take harm, you roll +Hot to pass on the pain. On a 10+, someone you have *fascinated* takes the harm instead. On a 7-9, choose one of the following:

~ Remove their *fascinated* condition to pass the pain on.

~ Take the harm and take +1 forward.

○ No Pain, No Gain

When a person who is *fascinated* with you is injured, mark experience.

○ Fanatics

When you have more than one person *fascinated* with you, you can stir them into a frenzy. Roll +Dark. On a 10+, choose two. On a 7-9, choose one and the GM chooses one.

~ The fanatics lash out physically at each other.

~ The fanatics take +1 forward.

~ The fanatics lash out physically at a target you choose.

Your Backstory

One person has a crush on you. Describe how you met and take one string on them.

Someone scorned you after some passionate loving. They take a string on you.

Strings

Other Moves